Summer 2010 Paid Internships

The Pittsburgh Urban League of Greater Pittsburgh is hosting video game creation summer camps for area youth and are need of several interns to help teach each of game the programming camps using the Wild Pockets engine.

Techno Teens Camp (July 6-23, 2010)
- 3 week, full-day, video game creation camp for high school students
- Intern would be responsible for assisting the main instructor to engage students in learning activities and assist them in the creation of their game.
- This is a paid internship and hourly wage will be determined by experience.
- Interns are needed to work 7 hours, each day for the entire camp. (M-F only)

Build Your A Game Camp (July 6 – August 6, 2010)
- 5 week, half-day video game creation camp for middle school students.
- Interns are responsible for assisting the Wild Pockets staff members to engage students in learning activities and assist them in the creation of their game.
- This is a paid internship and interns will be paid an hourly wage of $12.
- Interns will be needed to work 3 hours, each afternoon for the entire camp. (M-F only)

Description of Duties
- Assist instructor in monitoring and teaching assignments
- Assist instructor in classroom management
- Be a motivating force that keeps kids engaged and excited about their projects

Knowledge and Skill Requirements
- Completed junior year undergrad or above in Computer Science
- Experience coding in at least one dynamic language
- Experience using the Wild Pockets Engine
- Experience with Lua programming language
- Outgoing and sociable personality, ability to lead a small group of students.
- Prior experience working in a educational setting or summer camp is a plus.

Contact

If you have any questions or are interested in any of the above internships, please send questions or an updated resume to Emily at eskopic@wildpockets.com.

Be sure to include “Pittsburgh Urban League Resume,” in the subject line.