

BACHELOR OF ARTS IN ANIMATION & VISUAL EFFECTS

2017-2018 Degree Requirements

TOTAL CREDITS FOR DEGREE: 120

UNIVERSITY CORE CURRICULUM 42 credits

Required Courses:

COMM 101	Oral Comm. & Pres.	3 credits
ENGL 101	College Composition	3 credits
UNIV 101	City-University Life	3 credits
Senior Capstone		3 credits

Choose thematic core courses in the following:

Explore the World - Choice 1	3 credits
Explore the World - Choice 2	3 credits
Investigate Science	3 credits
Investigate Mathematics	3 credits
Interpret Creative Works	3 credits
Understand People - Choice 1	3 credits
Understand People - Choice 2	3 credits
Succeed in Business	3 credits
Appreciate & Apply the Arts	3 credits
Discover Technology	3 credits

MAJOR REQUIREMENTS:

48 credits

ART 213	Intro to Drawing	OR	3	DIGI 210	Fund Motion Graphics/Vis Effects	3
ART 320	Figure Drawing		3	DIGI 220	Fundamentals of Animation	3
CINE 101	Intro to Cinema		3	DIGI 225	Sound for Anim. & Visual Effects	3
CINE 105	Intro to Screenwriting		3	DIGI 250	Digital Arts Project I	6
CINE 348	The Cinema Arts Professional		3	DIGI 310	Intermediate Visual Effects	3
DIGI 101	Design Fund. for Digital Media		3	DIGI 320	Intermediate Animation	3
DIGI 102	Digital Tools and Tech		3	DIGI 350	Digital Arts Project II	3
DIGI 201	Cinema Prod. for Animation/VFX		3	DIGI 356	Classical Animation	3

MAJOR ELECTIVES:

15 credits

Choose 5 courses (at least six credits must be taken at the 400 level)

DIGI 330	Theory of Game Design	3	DIGI 452	Senior Thesis Project Part II	3
DIGI 340	Concept Art	3	DIGI 495	Special Topics in Digital Arts	3
DIGI 345	Comics and Storyboards	3	DIGI 498	Internship	3
DIGI 353	Illustrating for Elect. Media	3	DIGI 499	Independent Study	3
DIGI 354	Project in Stop Motion	3	ART 213	Intro to Drawing	3
DIGI 355	Designing for Comm. Media	3	ART 320	Figure Drawing	3
DIGI 365	Web Media Development	3	CINE 205	Narrative Structure of Cinema	3
DIGI 370	The Digital Arts Professional	3	CINE 210	Visual Analysis of Cinema	3
DIGI 410	Advanced Visual Effects	3	CINE 305	Intermediate Screenwriting	3
DIGI 420	Advanced Computer Animation	3	CINE 309	Advanced Narrative Structure	3
DIGI 430	Adv. Animation Motion Graphics	3	CINE 310	Intermediate Directing	3
DIGI 450	Senior Thesis	3	CINE 320	Intermediate Editing	3
DIGI 451	Senior Thesis Project Part I	3	CINE 340	Intermediate Cinematography	3

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GENERAL ELECTIVES:

15 credits

PROGRAM OBJECTIVES

Upon successful completion of this program, a student will be able to:

1. Demonstrate an understanding of aesthetic foundational principles of design, visual perception, time and motion, and apply them effectively in creative work.
2. Demonstrate increasing technical and creative proficiency in the skills and craft of animation or visual effects.
3. Articulate, demonstrate and contribute in a collaborative artistic environment.
4. Analyze and think critically about animation and visual effects projects.
5. Communicate story effectively through picture and sound.