

# BACHELOR OF FINE ARTS IN ANIMATION & VISUAL EFFECTS

## 2017-2018 Degree Requirements

**TOTAL CREDITS FOR DEGREE: 126**

### UNIVERSITY CORE CURRICULUM 42 credits

#### **Required Courses:**

COMM 101	Oral Comm. & Pres.	3 credits
ENGL 101	College Composition	3 credits
UNIV 101	City-University Life	3 credits
Senior Capstone		3 credits

#### **Choose thematic core courses in the following:**

Explore the World - Choice 1	3 credits
Explore the World - Choice 2	3 credits
Investigate Science	3 credits
Investigate Mathematics	3 credits
Interpret Creative Works	3 credits
Understand People - Choice 1	3 credits
Understand People - Choice 2	3 credits
Succeed in Business	3 credits
Appreciate & Apply the Arts	3 credits
Discover Technology	3 credits

### MAJOR REQUIREMENTS: 63 credits

ART 213	Intro to Drawing	3	DIGI 210	Fund. Motion Graphics VFX	3
ART 320	Figure Drawing	3	DIGI 220	Fundamentals of Animation	3
CINE 101	Intro to Cinema	3	DIGI 225	Sound for Anim. & Visual Effects	3
CINE 102	History of American Cinema	3	DIGI 250	Animation & VFX Project I	6
CINE 105	Intro to Screenwriting	3	DIGI 310	Intermediate Visual Effects	3
CINE 110	History of International Cinema	3	DIGI 320	Intermediate Animation	3
CINE 348	The Cinema Arts Professional	3	DIGI 350	Digital Arts Project II	3
DIGI 101	Design Fund. for Digital Media	3	DIGI 356	Classical Animation	3
DIGI 102	Digital Tools and Tech	3	DIGI 451	Senior Thesis Project Part I	3
DIGI 201	Cinema Production for Animation/VFX	3	DIGI 452	Senior Thesis Project Part II	3

### MAJOR ELECTIVES: 6 credits

*Choose a minimum of 2 courses:*

DIGI 330	Theory of Game Design	3	DIGI 370	The Digital Arts Professional	3
DIGI 340	Concept Art	3	DIGI 410	Advanced Visual Effects	3
DIGI 345	Comics and Storyboards	3	DIGI 420	Advanced Computer Animation	3
DIGI 353	Illustrating for Elect. Media	3	DIGI 430	Adv. Animation Motion Graphics	3
DIGI 354	Project in Stop Motion	3	DIGI 495	Special Topics in Digital Arts	3
DIGI 355	Designing for Comm. Media	3	DIGI 498	Internship	3
DIGI 365	Web Media Development	3	DIGI 499	Independent Study	3

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### ARTS/DISCIPLINE ELECTIVES:

6 credits

*Choose a minimum of 2 courses (no more than 1 course may be taken from the same department):*

PHOT 204	Intro to B&W Photography	3	ENGL 367	Poetry Workshop	3
PHOT 205	Intro to Digital Photography	3	SAEM 101	Introduction to SAE	3
PHOT 316	Studio Photography	3	SAEM 202	SAE Marketing and Promotion	3
THEA 111	Intro to Acting I	3	JOUR 206	Intro to Advertising & PR	3
THEA 112	Intro to Acting II	3	CINE 205	Narrative Structure of Cinema	3
ART 210	Intro to Architecture	3	CINE 210	Visual Analysis of Cinema	3
ART 212	Graphic Design	3	CINE 305	Intermediate Screenwriting	3
ART 313	Advanced Drawing	3	CINE 309	Advanced Narrative Structure	3
MUS 101	Music Appreciation	3	CINE 368	Writing for TV Animation	3
ENGL 365	Creative Non-Fiction Workshop	3	CINE ____	Any 300 level Intermediate	3
ENGL 366	Fiction Workshop	3		CINE elective	

### GENERAL ELECTIVES:

9 credits

### PROGRAM OBJECTIVES

**Upon successful completion of this program, a student will be able to:**

1. Demonstrate an understanding of aesthetic foundational principles of design, visual perception, time and motion, and apply them effectively in creative work.
2. Demonstrate professional technical and creative proficiency in the skills and craft of animation or visual effects.
3. Articulate, demonstrate and contribute in a collaborative artistic environment.
4. Analyze and think critically about animation and visual effects projects.
5. Communicate story effectively through picture and sound.
6. Identify and communicate (in oral and written form) significant events and innovators from cinema, animation, visual effects and art history.
7. Synthesize techniques and principles from a range of related arts disciplines.