BACHELOR OF FINE ARTS IN GRAPHIC and INTERACTIVE DESIGN

(Early Master's Start)

2024-2025 Degree Requirements

Name		ID#			
TOTAL	CREDITS FOR	DEGREE: 12	27		
UNIVER	UNIVERSITY CORE CURRICULUM: 42 credits				
Required Fundament	al Courses:				
COMM 101 Oral Con	COMM 101 Oral Comm. & Pres.		3 credits		
ENGL 101 College (College Composition		3 credits		
UNIV 101 City-Univ	versity Life		3 credits		
Senior Capstone:		GRID 490	3 credits		(Graphic Design
Choose Thematic Cor	e courses in th	ne following:			Capstone)
Explore the World - Choice 1			3 credits		
Explore the World - Choice 2			3 credits		
Investigate Science			3 credits		
Investigate Mathematics			3 credits		
Interpret Creative Works			3 credits		
Understand People - Choice 1			3 credits		
Understand People - Choice 2			3 credits		
Succeed in Business			3 credits		
Appreciate & Apply th	ne Arts	ART 100	3 credits		(Intro Visual Arts)
Discover Technology		GRID 103	3 credits		(Graphic Design I)
MAJOR REQUIREMENTS: 70) cr.	<u> </u>			
COMM 110 Mass Media Literacy	3	GRID 355 Magazine and Mktg Des			3
COMM 215 Video Storytelling	3	GRID 405 Packaging and Retail Des			3
COMM 311 Practicum	1	GRID 415 Typography 2			3
COMM 418 Comm Law and Regulation	3	GRID 440 Interactive Design 2			3
PRAD 206 Intro to PR/AD	3	-			
PRAD 301 PR/AD Design OR BPMM 303 Mot Gra		MAJOR ELECTIVES: 9 cr.			
PHOT 110 Foundations of Art and Design	3	Choose 3 courses from the following:			
PHOT 205 Digital Photography	3	ART 305 Modern Art (3)			
PHOT 316 Studio Lighting	3	BPMM 329 Prof Video Tech (3)			
PHOT 350 Digital Image Editing	3	COMM 313 Internship I (3)			
PHOT 368 Exploring Art Through Prose	3	COMM 412 Media Ethics (3)			
ART 213 Intro to Drawing	3	COMM 413 Internship II (3)			
ART 306 American Art	3	PRAD 301 PR/AD Design OR BPMM 303 Mot Gra (3)			
GRID 160 Graphic Design Thinking	3	PRAD 306 Social Media Practices (3)			
GRID 205 Graphic Design Illustration	3	GRID 295, 395, 495 Special Topics (3)			
GRID 250 History of Graphic Design	3		•	,	
GRID 305 Typography 1 3		MASTER'S EARLY START: 6 cr.			
GRID 307 Graphic Design 2	3				
GRID 336 Branding and Corporate Identity	3				_
GRID 340 Interactive Design 1	3				_
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PROGRAM OBJECTIVES

Upon successful completion of this program, a student will be able to:

- 1. Research, create, design, and produce materials for a variety of graphic and interactive design projects.
- 2. Demonstrate an understanding of design principles, aesthetics, and composition.
- 3. Apply ethical and legal principles to design, production, and implementation.
- 4. Demonstrate the ability to customize design projects for a variety of audiences and messages.
- 5. Demonstrate the ability to use industry-standard hardware, software, and tools to create professional quality projects for a variety of print and digital platforms.
- 6. Design and produce professional-level visual communication design projects.
- 7. Create a professional-level portfolio of graphic and interactive design work.

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